# IDEAS

* “Snipe the ants” – for mobile version, rather than having the user click on the ants location, have crosshairs at the center of the screen and ask users to drag the video in so that the ant is under the target. Then they can “shoot” to submit that data point.
  + Perhaps use accelerometer for this as well?

# TODO

* Get the data from the current game and export it to files
  + need the following data: Ant-ID / time-frame / x-coord / y-coord
  + post the data to database and files
    - long term plan: store all data in the database
    - short term plan: store data in files so that it’s easier to work with for now
* Get game to complete entire video
  + ideally two videos
  + need it to be playable enough to hand to people to start tracking ants
* Meeting with Yunhao and Yi **tomorrow** (Thursday) at 11:30pm in GS 721 (same room we met in today)